Call for Papers
a Session on

Virtual, Augmented and Mixed Reality

2016 ASME/ISCIE International Symposium on Flexible Automation (ISFA2016)
InterContinental Hotel & Conference Center
August 1-3, 2016, Cleveland, Ohio, USA

Session Technical Focus
The objective of this session is to provide a forum for discussions of the research and
development on Virtual Reality and Augmented Reality techniques in engineering design,
manufacturing, medical and healthcare, analysis, and simulation. We cordially invite you
to submit a paper to share your knowledge and expertise in all areas related to Virtual,
Augmented and Mixed Reality. Papers from the industrial sector are particularly
encouraged. The session welcomes both theoretical and applied papers in areas including,
but not limited to:
- Virtual, Augmented & Mixed Reality Systems
- Virtual Manufacturing
- CAD & Computer Graphics
- VR/AR Applications
- Haptic Interaction
- Virtual Humans
- Distributed and Collaborative Virtual Environments
- Scientific Visualization

Paper Submission
The deadline for submission of your contribution to this session is February 29, 2016.
Both short and long papers will be considered and reviewed. For short papers, please
submit a summary of 1,000 words or less (short papers will be limited to 4 pages) and,
for long papers, please submit a manuscript of no more than eight pages. All summaries
and manuscripts should be submitted through the conference website at

Session Organizer
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